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**Extorch**  
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**Junbo Zhao**

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# USER API

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Extorch is an useful extension library of PyTorch.

The source code and some [minimal working examples](#) can be found on [GitHub](#).



**EXTORCH.VISION**

## 1.1 extorch.vision.dataset

<i>BaseDataset</i>	Base dataset.
<i>CVDataset</i>	Base dataset for computer vision tasks.
<i>CVClassificationDataset</i>	Base dataset for computer vision classification tasks.
<i>SegmentationDataset</i>	Base dataset for computer vision segmentation tasks.
<i>CIFAR10</i>	
<i>CIFAR100</i>	
<i>MNIST</i>	
<i>FashionMNIST</i>	
<i>SVHN</i>	
<i>TinyImageNet</i>	Tiny ImageNet dataset.
<i>VOCSegmentationDataset</i>	

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**class** extorch.vision.dataset.**BaseDataset**(*data\_dir*: str)

Base dataset.

**Parameters** **data\_dir** (str) – Base path of the data.

**class** extorch.vision.dataset.**CVDataset**(*data\_dir*: str, *train\_transform*:  
                                  *torchvision.transforms.transforms.Compose*, *test\_transform*:  
                                  *torchvision.transforms.transforms.Compose*)

Base dataset for computer vision tasks.

**Parameters**

- **data\_dir** (str) – Base path of the data.
- **train\_transform** (*transforms.Compose*) – Data transform of the training split.
- **test\_transform** (*transforms.Compose*) – Data transform of the test split.

```
class extorch.vision.dataset.CVClassificationDataset(data_dir: str, train_transform: Optional[torchvision.transforms.transforms.Compose] = None, test_transform: Optional[torchvision.transforms.transforms.Compose] = None, cutout_length: Optional[int] = None, cutout_n_holes: Optional[int] = 1)
```

Base dataset for computer vision classification tasks.

#### Parameters

- **data\_dir** (*str*) – Base path of the data.
- **train\_transform** (*Optional[transforms.Compose]*) – Data transform of the training split. Default: None.
- **test\_transform** (*Optional[transforms.Compose]*) – Data transform of the test split. Default: None.
- **cutout\_length** (*Optional[int]*) – The length (in pixels) of each square patch in Cutout. If train transform is not specified and cutout\_length is not None, we will add Cutout transform at the end. Default: None.
- **cutout\_n\_holes** (*Optional[int]*) – Number of patches to cut out of each image. Default: 1.

```
class extorch.vision.dataset.SegmentationDataset(data_dir: str, train_transform: torchvision.transforms.transforms.Compose, test_transform: torchvision.transforms.transforms.Compose)
```

Base dataset for computer vision segmentation tasks.

#### Parameters

- **data\_dir** (*str*) – Base path of the data.
- **train\_transform** (*Optional[transforms.Compose]*) – Data transform of the training split. Default: None.
- **test\_transform** (*Optional[transforms.Compose]*) – Data transform of the test split. Default: None.

```
class extorch.vision.dataset.CIFAR10(data_dir: str, train_transform: Optional[torchvision.transforms.transforms.Compose] = None, test_transform: Optional[torchvision.transforms.transforms.Compose] = None, cutout_length: Optional[int] = None, cutout_n_holes: Optional[int] = 1)
```

```
class extorch.vision.dataset.CIFAR100(data_dir: str, train_transform: Optional[torchvision.transforms.transforms.Compose] = None, test_transform: Optional[torchvision.transforms.transforms.Compose] = None, cutout_length: Optional[int] = None, cutout_n_holes: Optional[int] = 1)
```

```
class extorch.vision.dataset.MNIST(data_dir: str, train_transform: Optional[torchvision.transforms.transforms.Compose] = None, test_transform: Optional[torchvision.transforms.transforms.Compose] = None, cutout_length: Optional[int] = None, cutout_n_holes: Optional[int] = 1)
```

```

class extorch.vision.dataset.FashionMNIST(data_dir: str, train_transform:
    Optional[torchvision.transforms.transforms.Compose] =
    None, test_transform:
    Optional[torchvision.transforms.transforms.Compose] =
    None, cutout_length: Optional[int] = None, cutout_n_holes:
    Optional[int] = 1)

class extorch.vision.dataset.SVHN(data_dir: str, train_transform:
    Optional[torchvision.transforms.transforms.Compose] = None,
    test_transform: Optional[torchvision.transforms.transforms.Compose] =
    None, cutout_length: Optional[int] = None, cutout_n_holes:
    Optional[int] = 1)

class extorch.vision.dataset.TinyImageNet(data_dir: str, color_jitter: bool = False, train_crop_size: int
    = 64, test_crop_size: int = 64, train_transform:
    Optional[torchvision.transforms.transforms.Compose] =
    None, test_transform:
    Optional[torchvision.transforms.transforms.Compose] =
    None, cutout_length: Optional[int] = None, cutout_n_holes:
    Optional[int] = 1)

```

Tiny ImageNet dataset.

#### Parameters

- **color\_jitter** (bool) – Whether add color\_jitter into default train transform. Default: False.
- **train\_crop\_size** (int) – Default: 64.
- **test\_crop\_size** (int) – Default: 64.

```

class extorch.vision.dataset.VOCSegmentationDataset(data_dir: str, year: str = '2012',
    train_transform: Optional[extorch.vision.transforms.segmentation.SegCompose] =
    None, test_transform: Optional[extorch.vision.transforms.segmentation.SegCompose] =
    None)

```

## 1.2 extorch.vision.transforms

### 1.2.1 extorch.vision.transforms.functional

```
extorch.vision.transforms.functional.cutout(image: torch.Tensor, length: int, n_holes: int = 1) →
    torch.Tensor
```

Cutout: Randomly mask out one or more patches from an image ([Link](#)).

#### Parameters

- **image** (Tensor) – Image of size (C, H, W).
- **length** (int) – The length (in pixels) of each square patch.
- **n\_holes** (int) – Number of patches to cut out of each image. Default: 1.

**Returns** Image with n\_holes of dimension length x length cut out of it.

**Return type** image (Tensor)

**Examples::**

```
>>> image = torch.ones((3, 32, 32))
>>> image = cutout(image, 16, 1)
```

## 1.2.2 extorch.vision.transforms.transforms

<code>AdaptiveRandomCrop</code>	Adaptively randomly crop images with uncertain sizes for a certain size.
<code>AdaptiveCenterCrop</code>	Adaptively center-crop images with uncertain sizes for a certain size.
<code>Cutout</code>	Cutout: Randomly mask out one or more patches from an image ( <a href="#">Link</a> ).

`class extorch.vision.transforms.transforms.AdaptiveCenterCrop(cropped_size: Union[int, Tuple[int, int]])`

Bases: `torch.nn.modules.module.Module`

Adaptively center-crop images with uncertain sizes for a certain size.

**Parameters** `cropped_size (Union[int, Tuple[int, int]])` – The Image size to be cropped out.

**forward**(`img: torch.Tensor`) → `torch.Tensor`

**Parameters** `img (Tensor)` – The image to be cropped.

**Returns**

**The cropped image. For example, if the image has size [H, W] and the cropped size if [h, w], size of output will be [H - h, W - w].**

**Return type** `img (Tensor)`

**training:** `bool`

`class extorch.vision.transforms.transforms.AdaptiveRandomCrop(cropped_size: Union[int, Tuple[int, int]])`

Bases: `torch.nn.modules.module.Module`

Adaptively randomly crop images with uncertain sizes for a certain size.

**Parameters** `cropped_size (Union[int, Tuple[int, int]])` – The Image size to be cropped out.

**forward**(`img: torch.Tensor`) → `torch.Tensor`

**Parameters** `img (Tensor)` – The image to be cropped.

**Returns**

**The cropped image. For example, if the image has size [H, W] and the cropped size if [h, w], size of output will be [H - h, W - w].**

**Return type** `img (Tensor)`

```
training: bool

class extorch.vision.transforms.transforms.Cutout(length: int, n_holes: int = 1)
Bases: torch.nn.modules.module.Module
Cutout: Randomly mask out one or more patches from an image (Link).
```

**Parameters**

- **length (int)** – The length (in pixels) of each square patch.
- **image (Tensor)** – Image of size (C, H, W).
- **n\_holes (int)** – Number of patches to cut out of each image. Default: 1.

**Examples::**

```
>>> image = torch.ones((3, 32, 32))
>>> Cutout_transform = Cutout(16, 1)
>>> image = Cutout_transform(image) # Shape: [3, 32, 32]
```

**forward**(*img: torch.Tensor*) → *torch.Tensor*

**Parameters** **img (Tensor)** – Image of size (C, H, W).

**Returns** Image with *n\_holes* of dimension *length* x *length* cut out of it.

**Return type** *img (Tensor)*

**training:** bool

### 1.2.3 extorch.vision.transforms.segmentation

<i>SegCompose</i>	Transform compose for segmentation.
<i>SegRandomHorizontalFlip</i>	Horizontally flip the given image and label randomly with a given probability ( <a href="#">Link</a> ).
<i>SegNormalize</i>	Normalization for segmentation, where the normalization is only applied on the input image.
<i>SegCenterCrop</i>	Crops the given image at the center.
<i>SegRandomCrop</i>	Random cropping for segmentation.
<i>SegResize</i>	Resize for segmentation.
<i>SegRandomResize</i>	Random resize for segmentation.
<i>SegPILToTensor</i>	PIL to Tensor for segmentation.
<i>SegConvertImageDtype</i>	Convert image dtype for segmentation.

```
class extorch.vision.transforms.segmentation.SegCenterCrop(size: Union[int, List[int]])
```

Bases: torch.nn.modules.module.Module

Crops the given image at the center.

**Parameters** **size (Union[int, List[int]])** – Height and width of the crop box.

**forward**(*image, target*)

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training:** bool

**class extorch.vision.transforms.segmentation.SegCompose(transforms)**

Bases: torchvision.transforms.transforms.Compose

Transform compose for segmentation.

**class extorch.vision.transforms.segmentation.SegConvertImageDtype(dtype)**

Bases: torch.nn.modules.module.Module

Convert image dtype for segmentation.

**forward(image, target)**

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training:** bool

**class extorch.vision.transforms.segmentation.SegNormalize(mean: List[float], std: List[float])**

Bases: torch.nn.modules.module.Module

Normalization for segmentation, where the normalization is only applied on the input image.

#### Parameters

- **mean** (*List[float]*) – List of means for each channel.
- **std** (*List[float]*) – List of standard deviations for each channel.

**forward(image, target)**

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training:** bool

**class extorch.vision.transforms.segmentation.SegPILToTensor**

Bases: torch.nn.modules.module.Module

PIL to Tensor for segmentation.

**forward**(image, target)

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training: bool**

**class** extorch.vision.transforms.segmentation.SegRandomCrop(size: Union[int, Tuple[int, int]])

Bases: torch.nn.modules.module.Module

Random cropping for segmentation. The Cropping is applied on the image and target at the same time.

**Parameters** size (Union[int, Tuple[int, int]]) – Desired output size of the crop.

**forward**(image, target)

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training: bool**

**class** extorch.vision.transforms.segmentation.SegRandomHorizontalFlip(p: float = 0.5)

Bases: torch.nn.modules.module.Module

Horizontally flip the given image and label randomly with a given probability ([Link](#)).

If the image and label are torch Tensor, they are expected to have [..., H, W] shape, where ... means an arbitrary number of leading dimensions.

**Parameters** p (float) – probability of the image and label being flipped. Default: 0.5.

**forward**(image, target)

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training: bool**

**class** extorch.vision.transforms.segmentation.SegRandomResize(min\_size: Union[int, Tuple[int, int]], max\_size: Optional[Union[Tuple[int, int], None]] = None)

Bases: torch.nn.modules.module.Module

Random resize for segmentation.

**Parameters**

- **min\_size** (*Union[int, Tuple[int, int]]*) – Desired minimum output size.
- **max\_size** (*Optional[Union[int, Tuple[int, int]]]*) – Desired maximum output size. Default: *None*.

**forward**(*image, target*)

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training: bool****class extorch.vision.transforms.segmentation.SegResize**(*size: Union[int, Tuple[int, int]]*)Bases: *torch.nn.modules.module.Module*

Resize for segmentation.

Parameters **size** (*Union[int, Tuple[int, int]]*) – Desired output size.**forward**(*image, target*)

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training: bool**

## 1.2.4 extorch.vision.transforms.detection

---

**DetCompose**Transform compose for detection.

---

**class extorch.vision.transforms.detection.DetCompose**(*transforms*)Bases: *torchvision.transforms.transforms.Compose*

Transform compose for detection.

## EXTORCH.UTILS

### 2.1 extorch.utils.common

`class extorch.utils.common.TimeEstimator(iter_num: int)`

Bases: object

Remaining time estimator. Estimate the remaining time to finish all iterations based on history.

**Parameters** `iter_num (int)` – Total iteration number.

`step() → Tuple[datetime.datetime, datetime.datetime]`

Update the estimator and return the estimated remaining time.

**Returns** The remaining time estimated based on the whole history. `nearest_time (datetime)`: The remaining time estimated based on the last iteration.

**Return type** `overall_time (datetime)`

`class extorch.utils.common.abstractclassmethod(a_callable)`

Bases: `classmethod`

`extorch.utils.common.makedirs(path: str, remove: bool = False, quiet: bool = False) → None`

Create a leaf directory and all intermediate ones.

**Parameters**

- `path (str)` – The directory to be made.
- `remove (bool)` – Sometimes, the targeted directory has existed. If `remove` is false, the targeted directory will not be removed. Default: False.
- `quiet (bool)` – When the targeted directory has existed and `remove == True`: If `quiet == False`, we will ask whether to remove the existing directory. Else, the existing directory will be removed directly. Default: False.

`extorch.utils.common.nullcontext()`

`extorch.utils.common.rmtree(root: str, target: str) → int`

Delete the target dirs under the given root recursively.

**Parameters**

- `root (str)` – Root.
- `target (str)` – Name of the target dirs.

**Returns** Number of the deleted dirs.

**Return type** `delete_num (int)`

**Examples::**

```
>>> # Remove all dirs named "__pycache__" under the current path recursively
>>> delete_num = remove_dirs("./", "__pycache__")
```

`extorch.utils.common.remove_files`(*root*: str, *target*: str) → int

Delete the target files under the given root recursively.

**Parameters**

- **root** (str) – Root.
- **target** (str) – Name of the target files.

**Returns** Number of the deleted files.

**Return type** `delete_num` (int)

**Examples::**

```
>>> # Remove files named "__init__.py" under the current path recursively
>>> delete_num = remove_files("./", "__init__.py")
```

`extorch.utils.common.remove_targets`(*root*: str, *target*: str) → int

Delete the target files and dirs under the given root recursively.

**Parameters**

- **root** (str) – Root.
- **target** (str) – Name of the target files or dirs.

**Returns** Number of the deleted files or dirs.

**Return type** `delete_num` (int)

**Examples::**

```
>>> # Remove dirs or files named "__pycache__" under the current path
      ↵recursively
>>> delete_num = remove_targets("./", "__pycache__")
```

`extorch.utils.common.run_processes`(*commands*: List[str], \*\**kwargs*) → List[str]

Run a list of commands one-by-one.

**Parameters**

- **command** (List[str]) – A list of commands to be run.
- **kwargs** – Configurations except ‘shell’ for `subprocess.check_call`. We note that `shell` must be `True` for this function.

**Returns** A list of commands that fail to run successfully.

**Return type** `unsuccessful_commands` (List[str])

**Examples::**

```
>>> # Assumes a runnable python file named `test.py` exists
>>> # And assumes no file named `not_exist.py` exists
>>> # Now, we want to run `test.py` and `not_exist.py` one-by-one
>>> commands = ["python test.py", "python not_exist.py"]
>>> unsuccessful_commands = run_processes(commands) # ["python not_exist.py"]
>>> print("Unsuccessful commands: {}".format(unsuccessful_commands))
```

`extorch.utils.common.set_seed(seed: int) → None`

Set the seed of the system.

**Parameters** `seed (int)` – The artificial random seed.

`extorch.utils.common.set_trace() → None`

`extorch.utils.common.yaml_dump(data, file: str, mode: str = 'w', **kwargs) → None`

Serialize a Python object into a YAML document.

#### Parameters

- `data` – The Python object to be serialized.
- `file (str)` – Path of the YAML document.
- `mode (str)` – Mode to open the document.
- `kwargs` – Other options for opening the document.

`extorch.utils.common.yaml_load(file: str, mode: str = 'r', Loader=<class 'yaml.loader.FullLoader'>, **kwargs)`

Parse the YAML document and produce the corresponding Python object.

#### Parameters

- `file (str)` – Path of the YAML document.
- `mode (str)` – Mode to open the document.
- `Loader` – Loader for YAML.
- `kwargs` – Other options for opening the document.

## 2.2 extorch.utils.data

## 2.3 extorch.utils.exception

`exception extorch.utils.exception.ExtorchException`

Bases: `Exception`

`exception extorch.utils.exception.InvalidConfigException`

Bases: `extorch.utils.exception.ExtorchException`

`exception extorch.utils.exception.InvalidValueException`

Bases: `extorch.utils.exception.ExtorchException`

`extorch.utils.exception.expect(bool_expr: bool, message: str = "", exception_type: Exception = <class 'extorch.utils.exception.ExtorchException'>)`

## 2.4 extorch.utils.logger

`extorch.utils.logger.getLogger(name: str) → logging.Logger`

## 2.5 extorch.utils.stats

`class extorch.utils.stats.AverageMeter`

Bases: object

`isempty() → bool`

`reset() → None`

`update(val: Union[float, int], n: int = 1) → None`

`class extorch.utils.stats.OrderedStats`

Bases: object

`avgs() → Optional[collections.OrderedDict]`

`items()`

`update(stats, n: int = 1) → None`

`class extorch.utils.stats.SegConfusionMatrix(num_classes: int)`

Bases: object

Confusion matrix as well as metric calculation for image segmentation.

**Parameters** `num_classes (int)` – The number of classes, including the background.

`compute()`

`reset() → None`

`update(output: torch.Tensor, target: torch.Tensor) → None`

`extorch.utils.stats.accuracy(outputs: torch.Tensor, targets: torch.Tensor, topk: Tuple[int] = (1,)) → List[torch.Tensor]`

`extorch.utils.stats.cal_flops(model: torch.nn.modules.module.Module, inputs: torch.Tensor) → float`

Calculate FLOPs of the given model.

### Parameters

- `model (nn.Module)` – The model whose FLOPs is to be calculated.
- `inputs (Tensor)` – Example inputs to the model.

**Returns** FLOPs of the model.

**Return type** flops (float)

### Examples::

```
>>> import torch
>>> from extorch.nn import AuxiliaryHead
>>> module = AuxiliaryHead(3, 10)
>>> input = torch.randn((10, 3, 32, 32))
>>> flops = cal_flops(module, input) / 1.e6 # 32.109868
```

`extorch.utils.stats.get_params(model: torch.nn.modules.module.Module, only_trainable: bool = False) → int`

Get the parameter number of the model.

**Parameters** `only_trainable (bool)` – If `only_trainable` is true, only trainable parameters will be counted.

## 2.6 extorch.utils.visual

`extorch.utils.visual.denormalize(image: torch.Tensor, mean: List[float], std: List[float], transpose: bool = False, detach_numpy: bool = False) → Union[torch.Tensor, numpy.ndarray]`

De-normalize the tensor-like image.

### Parameters

- `image (Tensor)` – The image to be de-normalized with shape [B, C, H, W] or [C, H, W].
- `mean (List[float])` – Sequence of means for each channel while normalizing the origin image.
- `std (List[float])` – Sequence of standard deviations for each channel while normalizing the origin image.
- `transpose (bool)` – Whether transpose the image to [B, H, W, C] or [H, W, C]. Default: `False`.
- `detach_numpy (bool)` – If true, return `Tensor.detach().cpu().numpy()`.

**Returns** The de-normalized image.

**Return type** image (`Union[Tensor, np.ndarray]`)

### Examples

```
>>> image = torch.randn((5, 3, 32, 32)).cuda() # Shape: [5, 3, 32, 32] (cuda)
>>> mean = [0.5, 0.5, 0.5]
>>> std = [1., 1., 1.]
>>> de_image = denormalize(image, mean, std, True, True) # Shape: [5, 32, 32, 3] ↳ (cpu)
```

`extorch.utils.visual.tsne_fit(feature: numpy.ndarray, n_components: int = 2, init: str = 'pca', **kwargs)`

Fit input features into an embedded space and return that transformed output.

### Parameters

- `feature (np.ndarray)` – The features to be embedded.
- `n_components (int)` – Dimension of the embedded space. Default: 2.

- **init** (str) – Initialization of embedding. Possible options are “random”, “pca”, and a numpy array of shape (n\_samples, n\_components). PCA initialization cannot be used with precomputed distances and is usually more globally stable than random initialization. Default: “pca”.
- **kwargs** – Other configurations for TSNE model construction.

**Returns** The representation in the embedding space.

**Return type** node\_pos (np.ndarray)

**Examples::**

```
>>> import numpy as np
>>> import matplotlib.pyplot as plt
>>> features = np.random.randn(50, 10)
>>> labels = np.random.randint(0, 2, (50, 1))
>>> node_pos = tsne_fit(features, 2, "pca")
>>> plt.figure()
>>> plt.scatter(node_pos[:, 0], node_pos[:, 1], c = labels)
>>> plt.show()
```

### 3.1 extorch.nn.functional

`extorch.nn.functional.average_logits(logits_list: List[torch.Tensor]) → torch.Tensor`

Aggregates logits from different networks in the average manner, and returns the aggregated logits. Used for neural ensemble networks.

**Parameters** `logits_list (List[Tensor])` – A list of logits from different networks.

**Returns** The aggregated logits (Tensor).

`extorch.nn.functional.dec_soft_assignment(input: torch.Tensor, centers: torch.Tensor, alpha: float) → torch.Tensor`

Soft assignment used by Deep Embedded Clustering (DEC, [`Link`](#)). Measure the similarity between embedded point and centroid with the Student's t-distribution.

**Parameters**

- `input (Tensor)` – A batch of embedded points. FloatTensor of [batch size, embedding dimension].
- `centers (Tensor)` – The cluster centroids. FloatTensor of [cluster\_number, embedding dimension].
- `alpha (float)` – The degrees of freedom of the Student's tdistribution. Default: 1.0.

**Returns** The similarity between embedded point and centroid. FloatTensor [batch size, cluster\_number].

**Return type** similarity (Tensor)

**Examples::**

```
>>> embeddings = torch.ones((2, 10))
>>> centers = torch.zeros((3, 10))
>>> similarity = dec_soft_assignment(embeddings, centers, alpha = 1.)
```

`extorch.nn.functional.mix_data(input: torch.Tensor, target: torch.Tensor, alpha: float = 1.0)`

Mixup data for training neural networks on convex combinations of pairs of examples and their labels ([`Link`](#)).

**Parameters**

- `input (Tensor)` – Input examples.
- `target (Tensor)` – Labels of input examples.

- **alpha** (*float*) – Parameter of the beta distribution. Default: 1.0.

**Returns** Input examples after mixup. `mixed_target` (Tensor): Labels of mixed inputs. `_lambda` (*float*): Parameter sampled from the beta distribution.

**Return type** `mixed_input` (Tensor)

`extorch.nn.functional.soft_voting(logits_list: List[torch.Tensor]) → torch.Tensor`

Aggregates logits from different sub-networks in the soft-voting manner, and returns the aggregated logits. Used for neural ensemble networks.

**Parameters** `logits_list` (*List[Tensor]*) – A list of logits from different networks.

**Returns** The aggregated logits (Tensor).

## 3.2 extorch.nn.modules

### 3.2.1 extorch.nn.modules.auxiliary

`class extorch.nn.modules.auxiliary.AuxiliaryHead(in_channels: int, num_classes: int)`

Bases: `torch.nn.modules.module.Module`

Auxiliary head for the classification task on CIFAR datasets.

**Parameters**

- **in\_channels** (*int*) – Number of channels in the input feature.
- **num\_classes** (*int*) – Number of classes.

**Examples::**

```
>>> import torch
>>> input = torch.randn((10, 3, 32, 32))
>>> module = AuxiliaryHead(3, 10)
>>> output = module(input)
```

`forward(input: torch.Tensor) → torch.Tensor`

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

`training: bool`

`class extorch.nn.modules.auxiliary.AuxiliaryHeadImageNet(in_channels: int, num_classes: int)`

Bases: `torch.nn.modules.module.Module`

Auxiliary head for the classification task on the ImageNet dataset.

**Parameters**

- **in\_channels** (*int*) – Number of channels in the input feature.

- **num\_classes** (*int*) – Number of classes.

**Examples::**

```
>>> import torch
>>> input = torch.randn(10, 5, 32, 32)
>>> module = AuxiliaryHeadImageNet(5, 10)
>>> output = module(input)
```

**forward**(*input: torch.Tensor*) → *torch.Tensor*

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training: bool**

### 3.2.2 extorch.nn.modules.loss

*HintonKDLoss*

Knowledge distillation loss proposed by Hinton ([Link](#)).

*CrossEntropyLabelSmooth*

*CrossEntropyMixupLoss*

CrossEntropyLoss with mixup technique.

*DECloss*

Loss used by Deep Embedded Clustering (DEC, [Link](#)).

---

**class extorch.nn.modules.loss.CrossEntropyLabelSmooth(*epsilon: float*)**

Bases: *torch.nn.modules.module.Module*

**forward**(*input: torch.Tensor, target: torch.Tensor*) → *torch.Tensor*

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training: bool**

---

**class extorch.nn.modules.loss.CrossEntropyMixupLoss(*alpha: float = 1.0, \*\*kwargs*)**

Bases: *torch.nn.modules.module.Module*

CrossEntropyLoss with mixup technique.

#### Parameters

- **alpha** (*float*) – Parameter of the beta distribution. Default: 1.0.

- **kwargs** – Other arguments of torch.nn.CrossEntropyLoss ([`Link`](#)).

**forward**(*input*: *torch.Tensor*, *target*: *torch.Tensor*, *net*: *torch.nn.modules.module.Module*) → *torch.Tensor*

#### Parameters

- **input** (*Tensor*) – Input examples.
- **target** (*Tensor*) – Label of the input examples.
- **net** (*nn.Module*) – Network to calculate the loss.

**Returns** The loss.

**Return type** loss (*Tensor*)

**training:** *bool*

**class** extorch.nn.modules.loss.**DECloss**(*alpha*: *float* = 1.0, *\*\*kwargs*)

Bases: *torch.nn.modules.module.Module*

Loss used by Deep Embedded Clustering (DEC, [`Link`](#)).

**Parameters** **alpha** (*float*) – The degrees of freedom of the Student's tdistribution. Default: 1.0.

#### Examples::

```
>>> criterion = DECloss(alpha = 1.)
>>> embeddings = torch.randn((2, 10))
>>> centers = torch.randn((3, 10))
>>> loss = criterion(embeddings, centers)
```

**forward**(*input*: *torch.Tensor*, *centers*: *torch.Tensor*) → *torch.Tensor*

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**static target\_distribution**(*input*: *torch.Tensor*) → *torch.Tensor*

**training:** *bool*

**class** extorch.nn.modules.loss.**HintonKDLoss**(*T*: *float*, *alpha*: *float*, *reduction*: *str* = 'mean', *\*\*kwargs*)

Bases: *torch.nn.modules.loss.KLDivLoss*

Knowledge distillation loss proposed by Hinton ([`Link`](#)).

\$L = (1 - alpha) \* L\_{CE}(P\_s, Y\_{gt}) + alpha \* T^2 \* L\_{CE}(P\_s, P\_t)\$

#### Parameters

- **T** (*float*) – Temperature parameter ( $\geq 1.$ ) used to smooth the softmax output.
- **alpha** (*float*) – Trade-off coefficient between distillation and origin loss.
- **reduction** (*str*) – Specifies the reduction to apply to the output. Default: "mean".
- **kwargs** – Other configurations for nn.CrossEntropyLoss.

**Examples::**

```
>>> criterion = HintonKDLoss(T = 4., alpha = 0.9)
>>> s_output = torch.randn((5, 10))
>>> t_output = torch.randn((5, 10))
>>> target = torch.ones(5, dtype = torch.long)
>>> loss = criterion(s_output, t_output, target)
```

**forward**(*s\_output*: *torch.Tensor*, *t\_output*: *torch.Tensor*, *target*: *torch.Tensor*) → *torch.Tensor*

**Parameters**

- **s\_output** (*Tensor*) – Student network output.
- **t\_output** (*Tensor*) – Teacher network output.
- **target** (*Tensor*) – Hard label of the input.

**Returns** The calculated loss.

**Return type** *Tensor*

**reduction:** str

### 3.2.3 extorch.nn.modules.mlp

```
class extorch.nn.modules.mlp.MLP(dim_in: int, dim_out: int, hiddens: Union[Tuple[int], List[int]], dropout: float = 0.0)
```

Bases: *torch.nn.modules.module.Module*

Basic multi-layer perception with relu as the activation function.

**Parameters**

- **dim\_in** (*int*) – Input dimension.
- **dim\_out** (*int*) – Output dimension.
- **hiddens** (*Union[Tuple[int], List[int]]*) – Hidden dimensions.
- **dropout** (*float*) – Applied dropout rate.

**Examples::**

```
>>> m = MLP(32, 20, (10, 10, 10), 0.1)
>>> input = torch.randn(2, 32) # shape [2, 32]
>>> output = m(input) # shape [2, 20]
```

**forward**(*input*: *torch.Tensor*) → *torch.Tensor*

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the *Module* instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training:** bool

### 3.2.4 extorch.nn.modules.operation

---

#### Identity

<code>BNReLU</code>	A batch-normalization layer followed by relu.
<code>ReLUBN</code>	A batch-normalization layer following relu.
<code>ConvBNReLU</code>	A convolution followed by batch-normalization and ReLU.
<code>ReLUConvBN</code>	A ReLU followed by convolution and batch-normalization.

---

**class** extorch.nn.modules.operation.`BNReLU`(*in\_channels*: int, *affine*: bool = True)

Bases: torch.nn.modules.module.Module

A batch-normalization layer followed by relu.

#### Parameters

- **in\_channels** (int) – Number of channels in the input image.
- **affine** – A boolean value that when set to True, this module has learnable affine parameters. Default: True.

#### Examples::

```
>>> m = BNReLU(32, True)
>>> input = torch.randn(2, 32, 10, 3)
>>> output = m(input)
```

**forward**(*input*: torch.Tensor) → torch.Tensor

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training:** bool

**class** extorch.nn.modules.operation.`ConvBN`(*in\_channels*: int, *out\_channels*: int, *kernel\_size*: Union[int, Tuple[int, int]], *stride*: Union[int, Tuple[int, int]] = 1, *padding*: Union[str, int, Tuple[int, int]] = 0, *dilation*: Union[int, Tuple[int, int]] = 1, *groups*: int = 1, *bias*: bool = True, *affine*: bool = True, \*\*kwargs)

Bases: torch.nn.modules.module.Module

A convolution followed by batch-normalization.

#### Parameters

- **in\_channels** (int) – Number of channels in the input image.

- **out\_channels** (*int*) – Number of channels produced by the convolution.
- **kernel\_size** (*int or tuple*) – Size of the convolving kernel.
- **stride** (*int or tuple, optional*) – Stride of the convolution. Default: 1.
- **padding** (*int, tuple or str, optional*) – Padding added to all four sides of e input. Default: 0.
- **dilation** (*int or tuple, optional*) – Spacing between kernel elements. Default: 1.
- **groups** (*int, optional*) – Number of blocked connections from input channels to output channels. Default: 1.
- **bias** (*bool, optional*) – If True, adds a learnable bias to the output. Default: True.
- **affine** (*bool*) – A boolean value that when set to True, the batch-normalization layer has learnable affine parameters. Default: True.
- **kwargs** – Other configurations of the convolution.

**Examples::**

```
>>> m = ConvBN(3, 10, 3, 1)
>>> input = torch.randn(2, 3, 32, 32)
>>> output = m(input)
```

**forward**(*input: torch.Tensor*) → *torch.Tensor*

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training: bool**

```
class extorch.nn.modules.operation.ConvBNReLU(in_channels: int, out_channels: int, kernel_size: Union[int, Tuple[int, int]], stride: Union[int, Tuple[int, int]] = 1, padding: Union[str, int, Tuple[int, int]] = 0, dilation: Union[int, Tuple[int, int]] = 1, groups: int = 1, bias: bool = True, affine: bool = True, **kwargs)
```

Bases: `torch.nn.modules.module.Module`

A convolution followed by batch-normalization and ReLU.

#### Parameters

- **in\_channels** (*int*) – Number of channels in the input image.
- **out\_channels** (*int*) – Number of channels produced by the convolution.
- **kernel\_size** (*int or tuple*) – Size of the convolving kernel.
- **stride** (*int or tuple, optional*) – Stride of the convolution. Default: 1.
- **padding** (*int, tuple or str, optional*) – Padding added to all four sides of e input. Default: 0.
- **dilation** (*int or tuple, optional*) – Spacing between kernel elements. Default: 1.

- **groups** (*int, optional*) – Number of blocked connections from input channels to output channels. Default: 1.
- **bias** (*bool, optional*) – If True, adds a learnable bias to the output. Default: True.
- **affine** (*bool*) – A boolean value that when set to True, the batch-normalization layer has learnable affine parameters. Default: True.
- **kwargs** – Other configurations of the convolution.

**Examples::**

```
>>> m = ConvBNReLU(3, 10, 3, 1)
>>> input = torch.randn(2, 3, 32, 32)
>>> output = m(input)
```

**forward(*input: torch.Tensor*) → *torch.Tensor***

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training: bool**

```
class extorch.nn.modules.operation.ConvReLU(in_channels: int, out_channels: int, kernel_size: Union[int, Tuple[int, int]], stride: Union[int, Tuple[int, int]] = 1, padding: Union[str, int, Tuple[int, int]] = 0, dilation: Union[int, Tuple[int, int]] = 1, groups: Optional[int] = 1, bias: Optional[bool] = True, inplace: Optional[bool] = False, **kwargs)
```

Bases: `torch.nn.modules.module.Module`

A convolution followed by a ReLU.

**Parameters**

- **in\_channels** (*int*) – Number of channels in the input image.
- **out\_channels** (*int*) – Number of channels produced by the convolution.
- **kernel\_size** (*int or tuple*) – Size of the convolving kernel.
- **stride** (*int or tuple, optional*) – Stride of the convolution. Default: 1.
- **padding** (*int, tuple or str, optional*) – Padding added to all four sides of the input. Default: 0.
- **dilation** (*int or tuple, optional*) – Spacing between kernel elements. Default: 1.
- **groups** (*Optional[int]*) – Number of blocked connections from input channels to output channels. Default: 1.
- **bias** (*Optional[bool]*) – If True, adds a learnable bias to the output. Default: True.
- **inplace** (*Optional[bool]*) – ReLU can optionally do the operation in-place. Default: False.

- **kwargs** – Other configurations of the convolution.

**Examples::**

```
>>> m = ConvReLU(3, 10, 3, 1)
>>> input = torch.randn(2, 3, 32, 32)
>>> output = m(input)
```

**forward(*input*: *torch.Tensor*) → *torch.Tensor***

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training: bool**

**class extorch.nn.modules.operation.Identity**

Bases: *torch.nn.modules.module.Module*

**forward(*input*: *torch.Tensor*) → *torch.Tensor***

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training: bool**

**class extorch.nn.modules.operation.ReLUBN(*in\_channels*: *int*, *affine*: *bool* = True)**

Bases: *torch.nn.modules.module.Module*

A batch-normalization layer following relu.

#### Parameters

- **in\_channels** (*int*) – Number of channels in the input image.
- **affine** – A boolean value that when set to True, this module has learnable affine parameters.  
Default: True.

**Examples::**

```
>>> m = ReLUBN(32, True)
>>> input = torch.randn(2, 32, 10, 3)
>>> output = m(input)
```

**forward**(*input: torch.Tensor*) → *torch.Tensor*

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training: bool**

```
class extorch.nn.modules.operation.ReLUConvBN(in_channels: int, out_channels: int, kernel_size:  
    Union[int, Tuple[int, int]], stride: Union[int, Tuple[int,  
    int]] = 1, padding: Union[str, int, Tuple[int, int]] = 0,  
    dilation: Union[int, Tuple[int, int]] = 1, groups: int = 1,  
    bias: bool = True, affine: bool = True, **kwargs)
```

Bases: `torch.nn.modules.module.Module`

A ReLU followed by convolution and batch-normalization.

#### Parameters

- **in\_channels** (*int*) – Number of channels in the input image.
- **out\_channels** (*int*) – Number of channels produced by the convolution.
- **kernel\_size** (*int or tuple*) – Size of the convolving kernel.
- **stride** (*int or tuple, optional*) – Stride of the convolution. Default: 1.
- **padding** (*int, tuple or str, optional*) – Padding added to all four sides of the input. Default: 0.
- **dilation** (*int or tuple, optional*) – Spacing between kernel elements. Default: 1.
- **groups** (*int, optional*) – Number of blocked connections from input channels to output channels. Default: 1.
- **bias** (*bool, optional*) – If True, adds a learnable bias to the output. Default: True.
- **affine** (*bool*) – A boolean value that when set to True, the batch-normalization layer has learnable affine parameters. Default: True.
- **kwargs** – Other configurations of the convolution.

#### Examples::

```
>>> m = ReLUConvBN(3, 10, 3, 1)  
>>> input = torch.randn(2, 3, 32, 32)  
>>> output = m(input)
```

**forward**(*input: torch.Tensor*) → *torch.Tensor*

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training:** bool

### 3.2.5 extorch.nn.modules.block

<i>ResNetBasicBlock</i>	ResNet basic block ( <a href="#">Link</a> ).
<i>ResNetBottleneckBlock</i>	ResNet bottleneck block ( <a href="#">Link</a> ).

```
class extorch.nn.modules.block.ResNetBasicBlock(in_channels: int, out_channels: int, stride: int,
                                                kernel_size: int = 3, affine: bool = True)
```

Bases: torch.nn.modules.module.Module

ResNet basic block ([Link](#)).

#### Parameters

- **in\_channels** (int) – Number of channels in the input image.
- **out\_channels** (int) – Number of channels produced by the convolution.
- **stride** (int) – Stride of the convolution.
- **kernel\_size** (int) – Size of the convolving kernel. Default: 3.
- **affine** (bool) – A boolean value that when set to True, the batch-normalization layer has learnable affine parameters. Default: True.

#### Examples::

```
>>> m = ResNetBasicBlock(3, 10, 2, 3, True)
>>> input = torch.randn(3, 3, 32, 32)
>>> output = m(input)
```

**expansion** = 1

**forward**(input: torch.Tensor) → torch.Tensor

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training:** bool

```
class extorch.nn.modules.block.ResNetBottleneckBlock(in_channels: int, out_channels: int, stride: int,
affine: bool = True)
```

Bases: torch.nn.modules.module.Module

ResNet bottleneck block ([Link](#)).

#### Parameters

- **in\_channels** (*int*) – Number of channels in the input image.
- **out\_channels** (*int*) – Number of channels produced by the convolution.
- **stride** (*int*) – Stride of the convolution.
- **affine** (*bool*) – A boolean value that when set to True, the batch-normalization layer has learnable affine parameters. Default: True.

#### Examples::

```
>>> m = ResNetBottleneckBlock(10, 10, 2, True)
>>> input = torch.randn(2, 10, 32, 32)
>>> output = m(input)
```

**expansion** = 4

**forward**(*input*: torch.Tensor) → torch.Tensor

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the `Module` instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training**: bool

## 3.3 extorch.nn.init

```
extorch.nn.init.normal_(module: torch.nn.modules.module.Module, conv_mean: float = 0.0, conv_std: float =
1.0, bn_mean: float = 0.0, bn_std: float = 1.0, linear_mean: float = 0.0, linear_std:
float = 1.0) → None
```

Initialize the module with values drawn from the normal distribution.

#### Parameters

- **module** (*nn.Module*) – A pytorch module.
- **conv\_mean** (*float*) – The mean of the normal distribution for convolution.
- **conv\_std** (*float*) – The standard deviation of the normal distribution for convolution.
- **bn\_mean** (*float*) – The mean of the normal distribution for batch-normalization.
- **bn\_std** (*float*) – The standard deviation of the normal distribution for batch-normalization.
- **linear\_mean** (*float*) – The mean of the normal distribution for linear layers.

- **bn\_std** – The standard deviation of the normal distribution linear layers.

**Examples::**

```
>>> import torch.nn as nn
>>> module = nn.Sequential(
    nn.Conv2d(5, 10, 3),
    nn.BatchNorm2d(10),
    nn.ReLU()
)
>>> module.apply(normal_)
```

## 3.4 extorch.nn.utils

**class** extorch.nn.utils.**WrapperModel**(*module*: torch.nn.modules.module.Module, *mean*: torch.Tensor, *std*: torch.Tensor)

Bases: torch.nn.modules.module.Module

A wrapper model for computer vision tasks. Normalize the input before feed-forward.

### Parameters

- **module** (*nn.Module*) – A network with input range [0., 1.].
- **mean** (*Tensor*) – The mean value used for input transforms.
- **std** (*Tensor*) – The standard value used for input transforms.

**forward**(*input*: torch.Tensor) → torch.Tensor

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training:** bool

**extorch.nn.utils.net\_device**(*module*: torch.nn.modules.module.Module) → torch.device

Get current device of the network, assuming all weights of the network are on the same device.

**Parameters** **module** (*nn.Module*) – The network.

**Returns** The device.

**Return type** torch.device

**Examples::**

```
>>> module = nn.Conv2d(3, 3, 3)
>>> device = net_device(module) # "cpu"
```

```
extorch.nn.utils.use_params(module: torch.nn.modules.module.Module, params: collections.OrderedDict)
    → None
```

Replace the parameters in the module with the given ones. And then recover the old parameters.

#### Parameters

- **module** (*nn.Module*) – The targeted module.
- **params** (*OrderedDict*) – The given parameters.

#### Examples

```
>>> m = nn.Conv2d(1, 10, 3)
>>> params = m.state_dict()
>>> for p in params.values():
>>>     p.data = torch.zeros_like(p.data)
>>> input = torch.ones((2, 1, 10))
>>> with use_params(m, params):
>>>     output = m(input)
```

## 3.5 extorch.nn.optim

### 3.5.1 extorch.nn.optim.lr\_scheduler

---

*CosineWithRestarts*

Cosine annealing with restarts ([Link](#)).

---

```
class extorch.nn.optim.lr_scheduler.CosineWithRestarts(optimizer: torch.optim.optimizer.Optimizer,
                                                       T_max: int, eta_min: float = 0.0, last_epoch: int = -1, factor: float = 1.0)
```

Bases: `torch.optim.lr_scheduler._LRScheduler`

Cosine annealing with restarts ([Link](#)).

#### Parameters

- **optimizer** (*Optimizer*) – The optimizer.
- **t\_max** (*int*) – The maximum number of iterations within the first cycle.
- **eta\_min** (*float*) – The minimum learning rate. Default: 0.
- **last\_epoch** (*int*) – The index of the last epoch. This is used when restarting. Default: -1.
- **factor** (*float*) – The factor by which the cycle length (T\_max) increases after each restart. Default: 1.

**get\_lr()** → List[float]

Get updated learning rate.

**Returns** A list of current learning rates.

**Return type** lrs (List[float])

---

**Note:** We need to check if this is the first time `self.get_lr()` was called, since `torch.optim.lr_scheduler._LRScheduler` will call `self.get_lr()` when first initialized, but the learning rate should remain unchanged for the first epoch.

---



## EXTORCH. ADVERSARIAL

### 4.1 extorch.adversarial.base

---

*BaseAdversary*

Base adversarial adversary.

---

**class** extorch.adversarial.base.**BaseAdversary**(*use\_eval\_mode*: bool = False)

Bases: torch.nn.modules.module.Module

Base adversarial adversary.

**Parameters** **use\_eval\_mode** (bool) – Whether use eval mode while generating adversarial examples. Default: False.

**forward**(*net*: torch.nn.modules.module.Module, *input*: torch.Tensor, *target*: torch.Tensor, *output*: Optional[torch.Tensor] = None) → torch.Tensor

Generate adversarial examples.

**Parameters**

- **net** (nn.Module) – The victim network.
- **input** (Tensor) – Origin input.
- **target** (Tensor) – Label of the input.
- **output** (Tensor) – Origin output. Default: None.

**Returns** The generated adversarial examples.

**Return type** adv\_examples (Tensor)

**abstract generate\_adv**(*net*: torch.nn.modules.module.Module, *input*: torch.Tensor, *target*: torch.Tensor, *output*: torch.Tensor) → torch.Tensor

Adversarial example generation.

**Parameters**

- **net** (nn.Module) – The victim network.
- **input** (Tensor) – Origin input.
- **target** (Tensor) – Label of the input.
- **output** (Tensor) – Origin output.

**Returns** The generated adversarial examples.

**Return type** adv\_examples (Tensor)

**training:** bool

## 4.2 extorch.adversarial.gradient\_based

<i>GradientBasedAdversary</i>	Gradient-based adversary.
<i>PGDAdversary</i>	Project Gradient Descent (PGD, 'Link') adversarial adversary.
<i>CustomizedPGDAdversary</i>	Customized Project Gradient Descent (PGD, 'Link') adversarial adversary.
<i>FGSMAdversary</i>	Fast Gradient Sign Method (FGSM, 'Link') adversarial adversary.
<i>MDIFGSMAdversary</i>	Momentum Iterative Fast Gradient Sign Method with Input Diversity Method (M-DI-FGSM, 'Link').
<i>MIFGSMAdversary</i>	Momentum Iterative Fast Gradient Sign Method (MI-FGSM, 'Link').
<i>IIFGSMAdversary</i>	Iterative Fast Gradient Sign Method (I-FGSM, 'Link').
<i>DiversityLayer</i>	Diversity input layer for M-DI-FGSM ('Link') adversarial adversary.

```
class extorch.adversarial.gradient_based.CustomizedPGDAdversary(epsilon: float, n_step: int,
                                                               step_size: float, rand_init: bool,
                                                               mean: List[float], std:
                                                               List[float], criterion: Optional[torch.nn.modules.loss._Loss]
                                                               = CrossEntropyLoss(),
                                                               use_eval_mode: bool = False)
```

Bases: *extorch.adversarial.gradient\_based.PGDAdversary*

Customized Project Gradient Descent (PGD, 'Link') adversarial adversary.

```
generate_adv(net: torch.nn.modules.module.Module, input: torch.Tensor, target: torch.Tensor, output:
              torch.Tensor, epsilon_c: float) → torch.Tensor
```

**Parameters** **epsilon\_c** (float) –

**training:** bool

```
class extorch.adversarial.gradient_based.DiversityLayer(target: int, p: float = 0.5)
```

Bases: *torch.nn.modules.module.Module*

Diversity input layer for M-DI-FGSM ('Link') adversarial adversary.

**Parameters**

- **target** (int) – Target reshape size.
- **p** (float) – Probability to apply the transformation. Default: 0.5.

```
forward(input: torch.Tensor) → torch.Tensor
```

Defines the computation performed at every call.

Should be overridden by all subclasses.

---

**Note:** Although the recipe for forward pass needs to be defined within this function, one should call the Module instance afterwards instead of this since the former takes care of running the registered hooks while the latter silently ignores them.

---

**training:** bool

```
class extorch.adversarial.gradient_based.FGSMAdversary(epsilon: float, rand_init: bool, mean: List[float], std: List[float], criterion: Optional[torch.nn.modules.loss._Loss] = CrossEntropyLoss(), use_eval_mode: bool = False)
```

Bases: *extorch.adversarial.gradient\_based.PGDAdversary*

Fast Gradient Sign Method (FGSM, [`Link`](#)) adversarial adversary.

#### Parameters

- **epsilon** (float) – Maximum distortion of adversarial example compared to origin input.
- **rand\_init** (bool) – Whether add random perturbation to origin input before formal attack.
- **mean** (List[float]) – Sequence of means for each channel while normalizing the origin input.
- **std** (List[float]) – Sequence of standard deviations for each channel while normalizing the origin input.
- **criterion** (Optional[\_Loss]) – Criterion to calculate the loss. Default: nn.CrossEntropyLoss.
- **use\_eval\_mode** (bool) – Whether use eval mode of the network while running attack. Default: False.

**training:** bool

```
class extorch.adversarial.gradient_based.GradientBasedAdversary(criterion: Optional[torch.nn.modules.loss._Loss] = CrossEntropyLoss(), use_eval_mode: bool = False)
```

Bases: *extorch.adversarial.base.BaseAdversary*

Gradient-based adversary.

#### Parameters

- **criterion** (Optional[\_Loss]) – Criterion to calculate the loss. Default: nn.CrossEntropyLoss.
- **use\_eval\_mode** (bool) – Whether use eval mode of the network while running attack. Default: False.

**training:** bool

```
class extorch.adversarial.gradient_based.IFGSMAdversary(epsilon: float, n_step: int, rand_init: bool, mean: List[float], std: List[float], step_size: Optional[float] = None, criterion: Optional[torch.nn.modules.loss._Loss] = CrossEntropyLoss(), use_eval_mode: bool = False)
```

Bases: `extorch.adversarial.gradient_based.MIFGSMAdversary`

Iterative Fast Gradient Sign Method (I-FGSM, ‘Link’\_).

#### Parameters

- **epsilon** (*float*) – Maximum distortion of adversarial example compared to origin input.
- **n\_step** (*int*) – Number of attack iterations.
- **rand\_init** (*bool*) – Whether add random perturbation to origin input before formal attack.
- **mean** (*List[float]*) – Sequence of means for each channel while normalizing the origin input.
- **std** (*List[float]*) – Sequence of standard deviations for each channel while normalizing the origin input.
- **step\_size** (*Optional[float]*) – Step size for each attack iteration. If is not specified, `step_size = epsilon / n_step`. Default: `None`.
- **criterion** (*Optional[\_Loss]*) – Criterion to calculate the loss. Default: `nn.CrossEntropyLoss`.
- **use\_eval\_mode** (*bool*) – Whether use eval mode of the network while running attack. Default: `False`.

**training:** `bool`

```
class extorch.adversarial.gradient_based.MDIFGSMAdversary(epsilon: float, n_step: int, momentum: float, rand_init: bool, mean: List[float], std: List[float], diversity_p: float, target_size: int, step_size: Optional[float] = None, criterion: Optional[torch.nn.modules.loss._Loss] = CrossEntropyLoss(), use_eval_mode: bool = False)
```

Bases: `extorch.adversarial.gradient_based.PGDAdversary`

Momentum Iterative Fast Gradient Sign Method with Input Diversity Method (M-DI-FGSM, ‘Link’\_).

#### Parameters

- **epsilon** (*float*) – Maximum distortion of adversarial example compared to origin input.
- **n\_step** (*int*) – Number of attack iterations.
- **momentum** (*float*) – Gradient momentum.
- **rand\_init** (*bool*) – Whether add random perturbation to origin input before formal attack.
- **mean** (*List[float]*) – Sequence of means for each channel while normalizing the origin input.
- **std** (*List[float]*) – Sequence of standard deviations for each channel while normalizing the origin input.
- **diversity\_p** (*float*) – Probability to apply the input diversity transformation.
- **target\_size** (*int*) – Randomly resized shape in the diversity input layer.
- **step\_size** (*Optional[float]*) – Step size for each attack iteration. If is not specified, `step_size = epsilon / n_step`. Default: `None`.

- **criterion** (*Optional[\_Loss]*) – Criterion to calculate the loss. Default: `nn.CrossEntropyLoss`.
- **use\_eval\_mode** (*bool*) – Whether use eval mode of the network while running attack. Default: False.

**generate\_adv**(*net: torch.nn.modules.module.Module, input: torch.Tensor, target: torch.Tensor, output: torch.Tensor*) → `torch.Tensor`

Adversarial example generation.

#### Parameters

- **net** (`nn.Module`) – The victim network.
- **input** (`Tensor`) – Origin input.
- **target** (`Tensor`) – Label of the input.
- **output** (`Tensor`) – Origin output.

**Returns** The generated adversarial examples.

**Return type** `adv_examples (Tensor)`

**training:** `bool`

```
class extorch.adversarial.gradient_based.MIFGSMAdversary(epsilon: float, n_step: int, momentum: float, rand_init: bool, mean: List[float], std: List[float], step_size: Optional[float] = None, criterion: Optional[torch.nn.modules.loss._Loss] = CrossEntropyLoss(), use_eval_mode: bool = False)
```

Bases: `extorch.adversarial.gradient_based.MDIFGSMAdversary`

Momentum Iterative Fast Gradient Sign Method (MI-FGSM, [`Link`](#)).

#### Parameters

- **epsilon** (*float*) – Maximum distortion of adversarial example compared to origin input.
- **n\_step** (*int*) – Number of attack iterations.
- **momentum** (*float*) – Gradient momentum.
- **rand\_init** (*bool*) – Whether add random perturbation to origin input before formal attack.
- **mean** (*List[float]*) – Sequence of means for each channel while normalizing the origin input.
- **std** (*List[float]*) – Sequence of standard deviations for each channel while normalizing the origin input.
- **step\_size** (*Optional[float]*) – Step size for each attack iteration. If is not specified, `step_size = epsilon / n_step`. Default: None.
- **criterion** (*Optional[\_Loss]*) – Criterion to calculate the loss. Default: `nn.CrossEntropyLoss`.
- **use\_eval\_mode** (*bool*) – Whether use eval mode of the network while running attack. Default: False.

**training:** `bool`

```
class extorch.adversarial.gradient_based.PGDAdversary(epsilon: float, n_step: int, step_size: float,
                                                       rand_init: bool, mean: List[float], std:
                                                       List[float], criterion:
                                                       Optional[torch.nn.modules.loss._Loss] =
                                                       CrossEntropyLoss(), use_eval_mode: bool =
                                                       False)
```

Bases: `extorch.adversarial.gradient_based.GradientBasedAdversary`

Project Gradient Descent (PGD, [`Link`](#)) adversarial adversary.

#### Parameters

- **epsilon** (*float*) – Maximum distortion of adversarial example compared to origin input.
- **n\_step** (*int*) – Number of attack iterations.
- **step\_size** (*float*) – Step size for each attack iteration.
- **rand\_init** (*bool*) – Whether add random perturbation to origin input before formal attack.
- **mean** (*List[float]*) – Sequence of means for each channel while normalizing the origin input.
- **std** (*List[float]*) – Sequence of standard deviations for each channel while normalizing the origin input.
- **criterion** (*Optional[\_Loss]*) – Criterion to calculate the loss. Default: `nn.CrossEntropyLoss`.
- **use\_eval\_mode** (*bool*) – Whether use eval mode of the network while running attack. Default: `False`.

```
generate_adv(net: torch.nn.modules.module.Module, input: torch.Tensor, target: torch.Tensor, output:
              torch.Tensor) → torch.Tensor
```

Adversarial example generation.

#### Parameters

- **net** (`nn.Module`) – The victim network.
- **input** (`Tensor`) – Origin input.
- **target** (`Tensor`) – Label of the input.
- **output** (`Tensor`) – Origin output.

**Returns** The generated adversarial examples.

**Return type** `adv_examples (Tensor)`

**training:** `bool`

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**CHAPTER  
FIVE**

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